

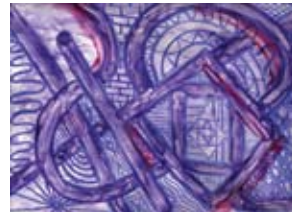
Art Project Plan

2-D Weaving

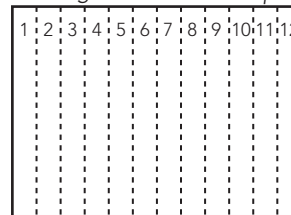
Project Author: Phyllis Johnson • Sponsor: Sargent Art • Grades: 1-3
Time: Three lessons, 45 minutes each

Project:

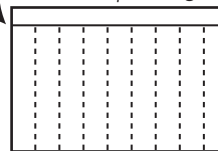
1. Have students create thumbnail idea drawings for two painted designs using circles, squares, straight lines, and/or curved lines. They need to make sure to emphasize one part of their design by making it the largest.
2. Have students choose the colors they want to use for each of their finger painted designs. Using two primary colors and the secondary color that is between them on the color wheel will give the assignment a greater sense of unity. (For example, yellow and green for one design; blue and green for the other. Or, red and purple for one design; blue and purple for the other, as shown in the example).
3. Instruct students to begin finger painting their sketches onto two sheets of 9" x 12" white paper. You may first want to demonstrate how to use finger paint using your finger to create lines and shapes in the paint. Also, demonstrate how to get different values in the paint by using different pressures.
4. After the paintings have dried, students should choose one color of marker for each of the paintings to enhance the designs using curved, straight, thick and thin lines. Choosing either straight lines or curved lines for the background areas and repeating them to produce a pattern will make the original lines and shapes show up more in the design.
5. On the back of one painting, have students measure and draw lines to create one-inch strips drawn vertically so that they will have a total of twelve 1" x 9" strips. Before they cut the strips, have them number them across the top so that they will keep the strips in order as they are weaving. This will keep the design intact. Students then carefully cut strips apart and keep them in order for the weaving.
6. Have students fold the second painting in half so that it measures 9" x 6" folded. Next, draw a horizontal line 3/4" from the top of the folded paper (next to the open edges), and then draw vertical lines, one inch apart, from the horizontal line to the folded edge of the paper.
7. With the paper still folded, students cut on the vertical lines from the fold in the paper, to the horizontal line that is 3/4" from the open edges. While still folded, page will resemble a comb.



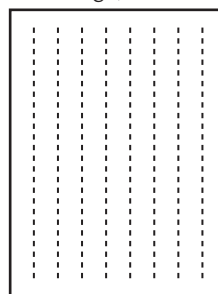
Painting #1 cut into 12 strips:



Painting #2 folded in half and cut to 3/4" from the open edge:



Painting #2 unfolded (cuts stop 3/4" from each edge):



Materials:

(see recommendations on next page)

- KidsArt Fairs paper
- 2 sheets of 9" x 12" white paper
- Finger paints
- Broad tip markers
- Glue sticks

Objective:

Students will create a weaving with two-dimensional designs created from finger paints and marker.

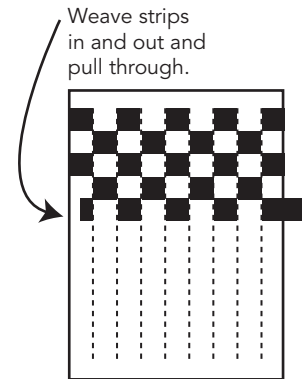
Purpose:

Students will reinforce good design skills and their knowledge of the Elements and Principles of Art – line, shape, color, and form. They will see that more than one technique can be used in creating artwork.

2-D Weaving

Project continued:

- Instruct students to unfold the second painting and weave the loose strips of paper from the first painting, in order, in and out of the slits cut into the second painting. When students have finished weaving, they will need to glue the ends of strips so that they don't slip out of the weaved composition.
- When the artwork is complete, have each artist affix their portrait within the window on the KidsArt Fairs paper canvas. Have them sign their work in the lower right-hand corner. Use the Signature Template as a guide to position the signature where it will be visible when framed.
- In small groups, students show their paintings to classmates and discuss.



Teacher-Prepared Sample Artwork in KidsArt Fairs Gallery-Style Frame

Sargent Art Recommended Materials:

22-95xx Washable Paint (color determines product number)



22-1405 Glue Stick



22-1530 Classic Broad Tip Markers



Applicable National Standards for Visual Arts Grades K-4:

- Content Standard 1: Understanding and applying media, techniques, and processes
- Content Standard 2: Using knowledge of structures and functions
- Content Standard 3: Choosing and evaluating a range of subject matter, symbols, and ideas
- Content Standard 5: Reflecting upon and assessing the characteristics and merits of their work and the work of others